ELEMENTS OF ART & PRINCIPLES OF DESIGN

<u>Elements</u> are the basic components or building blocks of ART. Artists consciously use these in their artwork to express their ideas visually.

LINE-a continuous mark made on a surface by a moving point SHAPE-flat and limited to 2 dimensions: height /width COLOR- made up of the 3 distinct qualities: hue, intensity, & value VALUE-lightness or darkness of color (hue) FORM-an object or shape in 3 dimensions: height /width/ depth TEXTURE-how a surface feels or looks SPACE-distance or area between, around, above, below, or within things either 2 or 3 dimensional. Positive spaces are the areas that are occupied by an object and/or form. Negative space is the area in between, around, through or within an object

<u>Principles</u> are the different ways the above elements can be put to use and arranged in a work of ART.

BALANCE-a way of combining *elements* to add feeling of stability or equilibrium to works of ART **CONTRAST**-the difference between *elements* in an artwork **EMPHASIS**-The creation of a focal area in a work of art **MOVEMENT**- creating a feeling & look of action to guide the viewer's eye throughout the artwork **REPETITION**-element, object or shape that is repeated PATTERN- is a combination of elements or shapes repeated in a recurring and regular arrangement **RHYTHM**-careful placement of repeated *elements* to cause visual beat, tempo, or pattern **UNITY/HARMONY**-a way of combining similar *elements* to accent similarities (repetitions & subtle gradual changes) **VARIETY**-adds visual interest through variations and changes and combines *elements* in involved ways to create intricate and complex relationships **GRADATION**- a series of gradual changes in the *elements* used in your artwork such as smaller to larger, lighter to darker, rougher to smoother... **PROPORTION**-relative size of parts to a whole **SCALE**-relative size of one object to another FIGURE/GROUND RELATIONSHIP- relationship between foreground

(typically your main subject) and background