

Scratch Art

1. **Square #1: Abstract Practice (15 possible project points)**
 - a. Draw several different shapes, making sure to vary size and have some of these shapes run off the edge
 - b. Fill these shapes with various textures and patterns (use texture packet as a general guide)
2. **Value Scale: (10 possible classwork points)**
 - a. Section off the smaller piece of scratch paper into 5 equal spaces
 - b. Create gradual but distinct changes in value from dark to light in individual sections
 - c. Use a specific mark making technique to do this
3. **Square #2: Representational Drawing w/Texture (see rubric below)**
 - a. Create a drawing of your choice based on the below

Scratch Art (25 POSSIBLE POINTS)

Objectives	0-2= Unsuccessful	3= Satisfactory	4= Good	5= Excellent
<i>Your Grade for this project is based on how well you meet each of the below objectives. You can earn 0-5 points for each objective, totaling 25 maximum possible points.</i>	<i>No evidence, incomplete and/or ineffective attempt to meet objective</i>	<i>Some room for improvement Moderately effective overall</i>	<i>Minor room for improvement Mostly effective overall</i>	<i>Highly Effective & Successful overall</i>
Variety of textures and/or detailed patterns				
Creativity and originality with subject matter				
Full range of values throughout (light, medium, and dark values are visible)				
Thoughtful and effective use of space and composition using square format				
Skillfull and deliberate mark-making techniques with scratch tools				
ADDITIONAL COMMENTS:	TOTAL:			